

## BOAT TIMING & RERIDE SITUATIONS

In the case where a skier refuses the ramp or falls on the approach to the ramp, the maximum speed tolerance allowable for segment 1+2 shall be increased by .05 seconds. This may be done by either subtracting .05 seconds from the maximum speed tolerance or by adding .05 seconds to the time recorded. On a pass or a fall before the ramp, the third segment time will not be used.

### RTB

#### Normal Mode (return to baseline)

##### Jump Timing Reride Chart

seg1+2	Seg3		ACTION
OK	OK		None
OK	F		mandatory reride only if distance is best distance in skiers turn
OK	S		optional reride (protected score)
S	OK		optional reride (protected score)
S	F		mandatory reride if best dist., otherwise optional with protected score
S	S		optional reride (protected score)
F	OK		mandatory reride
F	S		mandatory reride
F	F		mandatory reride

If the second or third segment is fast on a successful jump but the distance recorded is less than previous or following jumps in the round by the skier, then a reride will not be awarded.

### FSS

#### Three segment mode

##### Jump Timing Reride Chart at Maximum Division speed

Seg1	Seg2	Seg3	Action	Protected Score
OK	OK	OK	none	n/a
--	S	--	optional reride (protected score)	Yes
S	F	--	mandatory reride only if distance is best distance in skier turn - no increase in score allowed	No
OK/F	F		mandatory reride only if distance is best distance in skiers turn	No
F	OK	S/OK	optional reride (protected score)	Yes
S	OK	OK/F	mandatory reride only if distance is best distance in skiers turn - no increase in score allowed	No
S	OK	S	optional reride NO protected score	No
F	OK	F	optional reride NO protected score	No
OK	OK	F	mandatory reride only if distance is best distance in skiers turn	No
OK	OK	S	optional reride (protected score)	Yes

*The first row from the top that matches the situation is used*

If the jump switch does not engage due to the skiers' lack of effort and not from switch failure, the jump shall be re-categorized as RTB from Fast.

In the case where multiple rerides may apply due to fast third segment these shall be resolved taking the longest distance first.